CoffMan recopilation of Herbs

Flasks require Alchemy Labs to produce
Only one flask effect active at a time
Transmuting require a Philosopher's Stone and the cooldown of transmutes is 24 to 48 hours.

Potion Name	Icon	Alchemy Lvl Req	Recipe	Vendor Sell For	Vendor Buy For	Details	Used in other Trade Skill
Health							
Minor Healing Potion		1	1 1 1	20	5	Restores 70 - 90 health	
Discolored Healing Potion		50	1 Discolored Worg Heart 1 1	1	25	Restores 140 to 180 health Requires Level 5	
Lesser Healing Potion		55	1 1 1	1	25	Restores 140 to 180 health Requires Level 3	
Healing Potion		110	1 1 1	3	75	Restores 280 to 360 health Requires Lvl 12	1 Tailoring
Greater Healing Potion		155	1 1 1	5	1 25	Restores 455 to 585 health Requires Lvl 21	
Superior Healing Potion		215	1 1 1	10	2 50	Restores 700 to 900 health Requires Lvl 35	
Major Healing Potion		275	2 Golden Sansam 1 Mountain Silversage 1	40	10	Restores 1050 - 1750 health Requires Lvl 45	
Weak Troll's Blood Potion		15	1 2 1	40	10	Regenerates 1 health every 5 seconds for 60 minutes.	
Strong Troll's Blood Potion		125	2 1 1	1 60	40	Regenerates 3 health every 5 sec for 60 min Requires Lvl 15	
Mighty Troll's Blood		180	1 1 1	4 20	1 5	Regenerates 4 health every 5 sec for 60 min Requires Lvl 26	
Elixir of Minor Fortitude		50	1 2 1	60	15	Increase player's max health by 27 for 60 mins Requires Level 2	
Elixir of Fortitude		175	1 1 1	6 40	1 10	Increases the player's max health by 120 for 60 min Requires Lvl 25	
Flask of the Titans		300	30 Gromsblood 10 Stonescale Oil 1 Black Lotus 1	4	50	Increases players max health by 1200 for 120 minutes. One flask effective active at a time.	
Potion Name	**Icon**	**Alchemy Lvl Req**	**Recipe**	**Vendor Sell For**	**Vendor Buy For**	**Details**	**Used in other Trade Skill**
Mana & Rage							
Minor Mana Potion		25	1 Mageblood 1 1	40	10	Restores 140 - 180 mana Requires Level 5	
Mana Potion		160	1 1 1	4 80	1 20	Restores 455 to 585 mana Requires Lvl 22	2 Tailoring
Lesser Mana Potion		120	1 1 1	1 20	30	Restores 280 - 360 mana Requires Lvl 14	
Greater Mana Potion		205	1 1 1	4 80	1 20	Restores 700 to 900 mana Requires Lvl 31	
Superior Mana Potion		260	2 2 1	16	4	Restores 900-1500 mana Requires Lvl 41	
Major Mana Potion		?	3 Dreamfoil 2 Icecap 1	40	10	Restores 1350-2250 mana Requires Lvl 49	
Flask of Distilled Wisdom		300	30 Dreamfoil 10 Icecap 1 Black Lotus 1	4	50	Increases player's maximum mana by 2000 for 2 hours. One flask effect active at a time. Requires Lvl 50	
Rage Potion		60	1 Sharp Claw 1 1	1 20	30	Increases Rage by 20 to 40. Requires Lvl 4 **Warrior**	
Great Rage Potion		175	1 Large Fang 1 1	6	1 50	Increases Rage by 30 to 60. Requires Lvl 25 **Warrior**	
Mighty Rage Potion		255	3 Gromsblood 1	20	5	Increases Rage by 45 to 75 and Strength by 60 for 20 secs. Requires Lvl 46 **Warrior**	
Dual Reserves							
Minor Rejuvenation Potion		40	2 1	60	15	Restores 90 - 150 mana and 90 - 150 health Requires Level 5	
Potion		225	1 1 1	10	2 50	Restores 1 - 1000 health and 1 - 100 mana Requires Lvl 35	
Dreamless Sleep Potion		230	3 1	10	2 50	Puts in the imbiber in a dreamless sleep for 15 sec, during which the imbiber heals 1200 health and 1200 mana. Requires Lvl 35	
Potion Name	**Icon**	**Alchemy Lvl Req**	**Recipe**	**Vendor Sell For**	**Vendor Buy For**	**Details**	**Used in other Trade Skill**
Defense							
Elixir of Minor Defense		1	2 1	20	5	Increases armor by 50 for 60 min	
Elixir of Defense		130	1 1 1	2 60	40	Increases armor by 150 for 60 min. Requires Lvl 16	1 Leatherworking
Elixir of Greater Defense		195	1 1 1	8	2	Increases armor by 250 for 60 min Requires Lvl 29	
Elixir of Superior Defense		265	2 Stonescale Oil 1 1	20	5	Increases armor by 350 for 60 min Requires Lvl 43	
Lesser Stoneshield Potion		215	1 Mithril Ore 1 1 1	15	3 75	Increases armor by 1000 for 1 min. Requires Lvl 33	
Greater Stoneshield Potion		280	3 Stonescale Oil 1 Thorium Ore 1	30	7 50	Increases armor by 1500 for 1 min. Requires Lvl 46	
Limited Invulnerability Potion		250	2 1 Ghost Mushroom 1	1 20	30	Imbiber is immune to physical attacks for the next 6 seconds Requires Lvl 45	
Flask of Petrifaction		300	30 Stonescale Oil 10 Mountain Silversage 1 Black Lotus 1	2	50	You turn to stone, protecting you from all physical attacks & spells for 60 secs, but during that time you cannot attack, move or cast spells. You can only have the effect of one flask at a time.	
Potion Name	**Icon**	**Alchemy Lvl Req**	**Recipe**	**Vendor Sell For**	**Vendor Buy For**	**Details**	**Used in other Trade Skill**
Agility							
Elixir of Minor Agility		50	1 1 1	60	15	Increases agility by 1 for 60 min Requires Lvl 2	1 Leatherworking
Elixir of Lesser Agility		140	1 1 1	1 40	35	Increases agility by 8 for 60 min Requires Lvl 18	1 Leatherworking
Elixir of Agility		185	1 1 1	8	2	Increases agility by 15 for 60 min Requires Lvl 27	
Elixir of Greater Agility		240	1 1 1	25	6	Increases agility by 25 for 60 min Requires Lvl 38	
Elixir of Mongoose		280	2 Mountain Silversage 2 Plaguebloom 1	50	12 50	Increases agility by 25 and chance to get a critical hit by 2 for 60 min Requires Lvl 46	
Intellect							
Elixir of Wisdom		90	1 2 1	4	1	Increases intellect by 6 for 60 min Requires Lvl 10	1 Leatherworking 1 Tailoring
Elixir of Greater Intellect		235	1 1 1	40	10	Increases intellect by 25 for 60 min Requires Lvl 37	
Elixir of Sages		270	1 Dreamfoil 2 Plaguebloom 1	50	12 50	Increases **intellect and spirit** by 18 for 60 min Requires Lvl 44	
Potion Name	**Icon**	**Alchemy Lvl Req**	**Recipe**	**Vendor Sell For**	**Vendor Buy For**	**Details**	**Used in other Trade Skill**
Strength & Melee Attack Power							
Elixir of Lion's Strength		1	1 1 1	80	20	Increases strength by 4 for 60 min	
Elixir of Ogre's Strength		150	1 1 1 1	80	20	Increases strength by 8 for 60 min. Requires Lvl 20	1 Blacksmithing
Elixir of Giants		245	1 Gromsblood 1	28	7	Increases your strength by 25 for 20 min Requires Lvl 30	
Elixir of Giant Growth		90	1 Deviate fish 1 1	3 80	95	Your size is increased and your strength goes up by 8 to match your size for 2 mins Requires Lvl 8	
Elixir of Demonslaying		250	1 Gromblood 1 Ghost Mushroom 1	28	7	Increases attack power by 265 against demons. Lasts 5 min Requires Lvl 40 Used in 1 Enchanting	
Elixir of Brute Force		275	2 Gromsblood 2 Plaguebloom 1	50	12 50	Increases strength and stamina by 18 for 60 minutes Requires Lvl 45	
Potion Name	**Icon**	**Alchemy Lvl Req**	**Recipe**	**Vendor Sell For**	**Vendor Buy For**	**Details**	**Used in other Trade Skill**
Magical Attack Power							
Arcane Elixir		235	1 1 1	16	4	Increases **Spell** damage by 20 for 30 min Requires Lvl 37	
Greater Arcane Elixir		285	3 Dreamfoil 1 Mountain Silversage 1	30	7 50	Increases **Spell** damage by 35 for 60 min Requires Lvl 47	
Flask of Supreme Power		300	30 Dreamfoil 10 Mountain Silversage 1 Black Lotus 1	4	50	Increases Spell damage by 150 for 2 hours. One flask effect active at a time. Requires Lvl 50	
Oil of Immolation		205	1 1 1	8	2	Does 50 **Fire** damage to any enemies within a 5 yard radius around the caster every 3 secs for 15 sec Requires Lvl 31	
Elixir of Firepower		140	2 Fire Oil 1 1	3 40	35	Increases Spell **Fire** damage by 10 for 30 min Requires Lvl 18	
Shadow Oil		165	4 4 Gravemoss 1	6	1 50	When applied to a melee weapon it gives 15% chance to cast a **Shadowbolt** III at the opponent when it hits. Lasts 30 min Requires Lvl 24	1 Alchemy 1 Blacksmithing 3 Leatherworking 1 Tailoring
Elixir of Shadow Power		250	3 Ghost Mushroom 1	1 40	35	Increases **Spell** shadow damage by up to 40 for 30 min Requires Lvl 40	1 Enchanting 2 Tailoring
Frost Oil		200	4 2 1	6	1 50	When applied to a melee weapon gives 10% chance of casting **Frostbolt** at the opponent when it hits. Last 30 min Requires Lvl 30 Used in 1 Engineering, 1 Enchanting, 1 Blacksmithing, 1 Tailoring	
Potion Name	**Icon**	**Alchemy Lvl Req**	**Recipe**	**Vendor Sell For**	**Vendor Buy For**	**Details**	**Used in other Trade Skill**
Stealth & Detection							
Lesser Invisibility Potion		165	1 1 1	4	1	Gives the imbiber lesser invisibility for 15 sec Requires Lvl 23	1 Blacksmithing
Invisibility Potion		235	1 Ghost Mushroom 1 1	20	5	Gives invisibility for 15 sec Requires Lvl 37	
Elixir of Dream Vision			3 1	24	6	Gives you a dream vision that lets you explore areas that are too dangerous to explore in person. Requires Lvl 38	
Elixir of Detect Lesser Invisibility		195	1 1 1	6	1 50	Grants detect lesser Invisibility for 10 min Requires Lvl 29	
Catseye Elixir		200	1 1 1	6	1 50	Increases your stealth detection by 10 to 10 min. Requires Lvl 30	
Elixir of Detect Undead		230	1 Arthas' Tears 1	12	3	Shows the location of all nearby undead on the minimap for 60 min Requires Lvl 36	
Elixir of Detect Demon		250	2 Gromsblood 1	20	5	Shows the location of all nearby demons on the minimap for 60 min Requires Lvl 40	
Potion Name	**Icon**	**Alchemy Lvl Req**	**Recipe**	**Vendor Sell For**	**Vendor Buy For**	**Details**	**Used in other Trade Skill**
Magical Protection							
Minor Magic Resistance Potion		110	3 1 1	80	20	Increases your resistance to **all schools** of magic by 30 for 30 sec Requires Lvl 12	
Magic Resistance Potion		210	1 1 1	80	20	Increases your resistance to **all schools** of magic by 60 for 30 Sec Requires Lvl 32	
Flask of Chromatic Resistance		300	30 Icecap 10 Mountain Silversage 1 Black Lotus 1	4	50	Increases your resistance to **all schools** of magic by 25 for 2 hours. Only one flask effect active at a time.	
Elixir of Poison Resistance		120	1 Large Venom Sac 1 1	1 40	35	Target is immune to **Poison** for 60 sec and in cured of any existing poisons Requires Lvl 14	
Fire Protection Potion		165	1 Small Flame Sac 1 Fire Oil 1	6 80	1 70	Absorbs 975 to 1625 Fire damage for 60 min Requires Lvl 23	
Greater Fire Protection Potion			1 Elemental fire 1 Dreamfoil 1	30	7 50	Absorbs 1950 to 3250 **Fire** damage for 60 min. Requires Lvl 48 2 minute cooldown	
Frost Protection		190	1 Goldthorn 1	12	3	Absorbs 1350-2250 **Frost** damage. Lasts 60 min Requires Lvl 28	
Greater Frost Protection Potion			1 Elemental Water 1 Dreamfoil 1	30	7 75	Absorbs 1950 to 3250 **Frost** damage. Lasts 60 min Requires Lvl 48	
Free Action		150	2 Blackmouth Oil 1 1	3	75	Makes you immune to **Root, Snare and Stun** effects for the next 30 sec Requires Lvl 20	
Holy Protection Potion		100	1 1 1	2 50	62	Absorbs 300 to 500 **Holy** damage. Lasts 60 min. Requires Lvl 10	
Greater Holy Protection Potion			1 Elemental Air 1 Dreamfoil				
Shadow Protection Potion		135	1 Grave Moss 1 1	4	1	Absorbs 675 to 1125 **Shadow** damage for 60 mins Requires Lvl 17	
Greater Shadow Protection Potion		290	1 Shadow Oil 1 Dreamfoil 1	4	1	Absorbs 1950 to 3250 **Shadow** damage. Lasts 60 mins. Requires Lvl 48	
Gift of Arthas		240	1 Arthas' Tears 1 1	10	2 50	Increases resistance to **Shadow** by 10. If an enemy strikes the caster, they have a 30% chance of being inflicted with disease that increases their damage taken by 8 for 3 min. Requires Lvl 38	
Nature Protection Potion		190	1 1 1	12	3	Absorbs 1350 to 2250 **Nature** Damage for 60 mins Requires Lvl 28	
Greater Nature Protection Potion		290	1 Elemental Earth 1 Dreamfoil 1		7 50	Absorbs 1950 to 3250 **Nature** damage for 60 mins. Requires Lvl 48	
Flask of Petrifaction		300	30 Stonescale Oil 10 Mountain Silversage 1 Black Lotus 1	4	50	You turn to stone, protecting you from all **physical attacks & spells** for 60 secs, but during that time you cannot attack, move or cast spells. You can only have the effect of one flask at a time.	
Greater Arcane Protection Potion		290	1 Dream Dust 1 Dreamfoil 1	30	7 50	Absorbs 1950 to 3250 **arcane damage** for 60 min Requires Lvl 48	
Potion Name	**Icon**	**Alchemy Lvl Req**	**Recipe**	**Vendor Sell For**	**Vendor Buy For**	**Details**	**Used in other Trade Skill**
Purging							
Restorative Elixir			1 Elemental Earth 1 1	8	2	Removes all negative effects on you Requires Lvl 32	
Purification Potion		285	2 Icecap 2 Plaguebloom 1	30	7 50	Attempts to remove one curse, one disease and one poison from the imbiber Requires Lvl 47	
Miscellaneous							
Elixir of Water Breathing		90	1 Strangekelp 1 Blackmouth Oil 1	3 80	95	Allows the imbiber to breathe water for 30 min Requires Lvl 8	
Swim Speed Potion		100	1 Blackmouth Oil 1	1 40	35	Increases swim speed by 100% for 20 sec Requires Lvl 10	
Swiftness Potion		60	1 1 1	1	25	Increases run speed by 50% for 15 seconds	1 Blacksmithing 1 Leatherworking
Elixir of Tongues			2 2 1	1	25	This Potion has no effect until languages are implemented Requires Lvl 5	
Potion Name	**Icon**	**Alchemy Lvl Req**	**Recipe**	**Cost to buy recipe**	**Sell Potion for**	**Details**	

Below is a list of Reagents (ingredients) the Alchemist can create which are needed for other potions and also other Professions.
Check **Herbalism FAQ** for information on how to gather your own herbs.
Transmuting metals or essences can only be done once every 24 to 48 hours.

Reagent	Icon	Alchemy Lvl Req	Needed for	# Recipes Used in/Notes
Blackmouth Oil		80	2 Oily Blackmouth	4 Alchemy 1 Enchant Stack to 20
Fire Oil		130	2 Firefin Snapper	2 Alchemy 1 Enchant 3 Tailoring Stack to 20
Philosopher's Stone		225	4 Iron Bars 1 Black Vitriol 4 4	Binds when picked up For transmuting metal or essence to another type
Alchemist's Stone		300	8 Essence of Fire 8 Essence of Earth 8 Essence of Air 8 Essence of Water 8 Living Essence 2 Black Vitriol 4 Black Lotus	Binds when picked up Trinket +8 Spirit Passive increase of effects of healing and mana potions active on the wearer by 33%
Stonescale Oil		250	1 Stonescale Eel 1	4 Alchemy
Ghost Dye		245	2 Ghost Mushroom 1 Purple Dye 1 Crystal Vail	6 Tailoring
Goblin Rocket Fuel		210	1 1 Volatile Rum 1	5 Engineering
Transmute Mithril to Truesilver		225	1 Mithril Bar 1 Philosophers' Stone	21 Blacksmithing 1 Enchanting 8 Engineering 1 Tailoring
Transmute Iron to Gold		225	1 Iron Bar 1 Philosophers' Stone	13 Blacksmithing 1 Engineering 4 Tailoring
Transmute Life to Earth		275	1 Living Essence 1 Philosophers' Stone	3 Alchemy 4 Blacksmithing 2 Enchanting 1 Engineering 2 Leatherworking 1 Tailoring
Transmute Water to Undeath		275	1 Essence of Water 1 Philosophers' Stone	1 Alchemy 1 Blacksmithing 2 Enchanting 2 Tailoring
Transmute Water to Air		275	1 Essence of Water 1 Philosophers' Stone	2 Alchemy 1 Enchanting 3 Leatherworking 1 Tailoring
Transmute Undeath to Water		275	1 Essence of Undeath 1 Philosophers' Stone	3 Alchemy 3 Blacksmithing 1 Enchanting 3 Leatherworking 4 Tailoring
Transmute Fire to Earth		275	1 Essence of Fire 1 Philosophers' Stone	3 Alchemy 4 Blacksmithing 2 Enchanting 1 Engineering 2 Leatherworking 1 Tailoring
Transmute Earth to Life		275	1 Essence of Earth 1 Philosophers' Stone	2 Alchemy 3 Blacksmithing 1 Enchanting 1 Engineering 3 Leatherworking
Transmute Earth to Water		275	1 Essence of Earth Philosophers' Stone	3 Alchemy 3 Blacksmithing 1 Enchanting 3 Leatherworking 4 Tailoring
Transmute Air to Fire		275	1 Essence of Air 1 Philosophers' Stone	2 Alchemy 3 Blacksmithing 2 Enchanting 1 Engineering 3 Leatherworking 6 Tailoring
Transmute Arcanite		275	1 Thorium Bar 1 Arcane Crystal 1 Philosophers' Stone	14 Blacksmithing 2 Engineering
Item Name	**Icon**	**Alchemy Lvl Req**	**Recipe**	**Used in other Trade Skill**